

Vaarl Variant (Rare)  
Version 2: 2E/SF

Name: \_\_\_\_\_ Counter: \_\_\_\_\_



# Vree Vaarka Escort Scout

## SPECS

Class: Hvy Combat Vsl  
In Service: 2257  
Point Value: 675  
Ramming Factor: 150  
Jump Delay: 24 Turns

## MANEUVERING

Turn Cost: 2/3 Speed  
Turn Delay: 1/2 Speed  
Accel/Decel Cost: 2 Thrust  
Pivot Cost: 0+0 Thrust  
Roll Cost: 3+3 Thrust

## COMBAT STATS

Fwd/Aft Defense: 13  
Stb/Port Defense: 13  
Engine Efficiency: 2/1  
Extra Power: 0  
Initiative Bonus: +6

Speed	1	2	3	4	5	6	7	8	9	10	11	12
Turn Cost	1	2	2	3	4	4	5	6	6	7	8	8
Turn Delay	1	1	2	2	3	3	4	4	5	5	6	6

## HANGAR

0 Fighters

1 Shuttle: Thrust: 4

Armor: 1 Defense: 7/7



## GENERAL HITS

1-4: Thruster  
5-8: Weapon  
9-17: Structure  
18-20: PRIMARY Hit

## PRIMARY HITS

1-10: Primary Struct  
11-12: Jump Drive  
13-14: Sensors  
15-16: Engine  
17: Hangar  
18-19: Reactor  
20: C & C

## SPECIAL NOTES

ELINT Ship  
Gravitic Drive System

## SENSOR DATA

Defensive EW	
Target #1	
Target #2	
Target #3	
Target #4	
Target #5	
Target #6	

## WEAPON DATA

### Antimatter Shredder

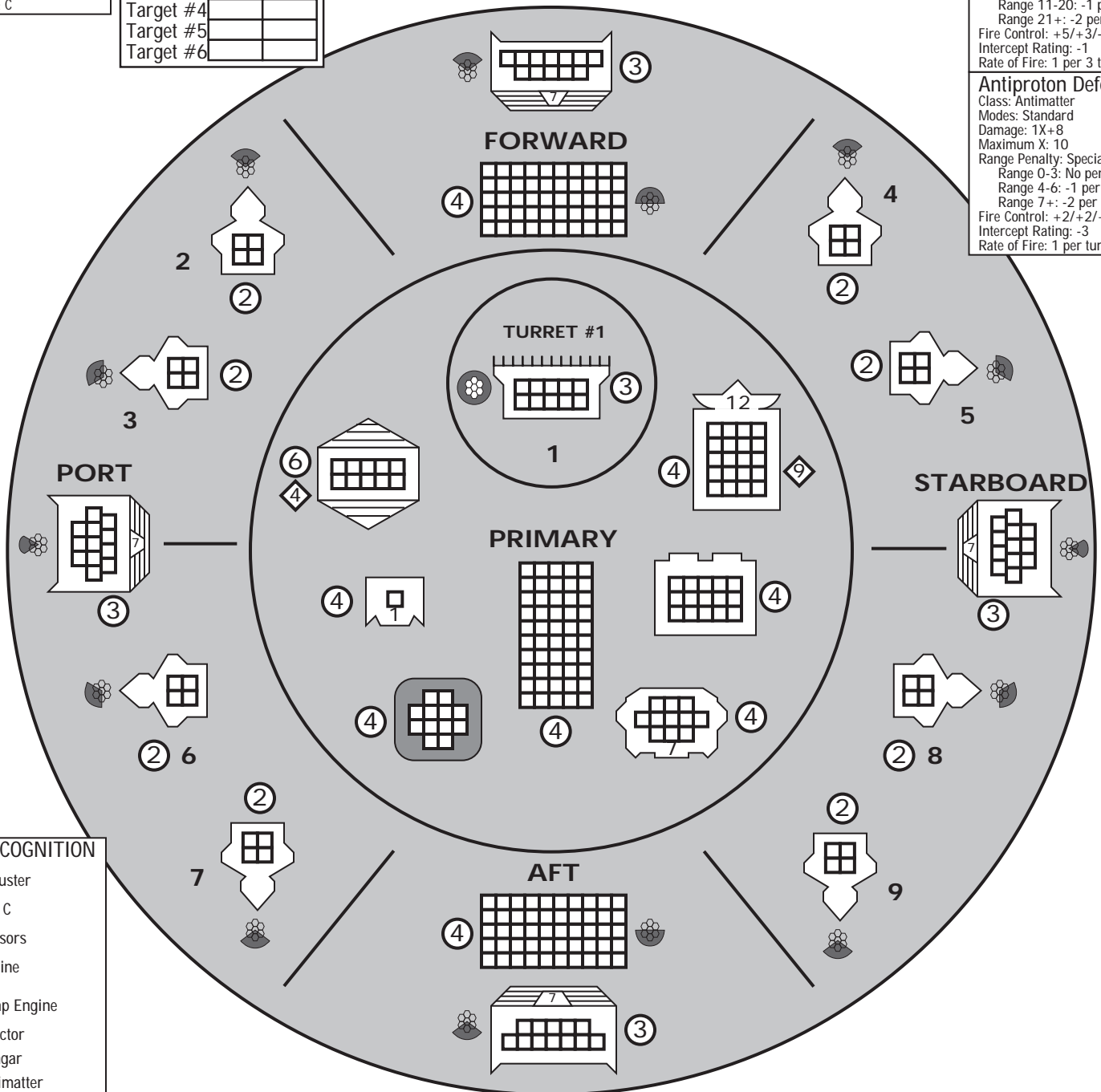
Class: Antimatter  
Modes: Standard  
Damage: 2X+6  
Maximum X: 10  
Range Penalty: 0 (Max Rng 10)  
Fire Control: +0/+0/+0  
Intercept Rating: n/a  
Rate of Fire: 1 per 3 turns  
Note: Ignores EW & Jinking  
Attacks on Flr/Shll/Mine: 1  
Attacks on Med/Hvy Ships: 1d3  
Attacks on Cap Ships: 1d6  
Attacks on Enormous: 1d6+3

### Antimatter Cannon

(Shredder in Cannon Mode)  
Class: Antimatter  
Modes: R, P  
Damage: 2X+16  
Maximum X: 20  
Range Penalty: Special  
Range 0-10: No penalty  
Range 11-20: -1 per hex  
Range 21+: -2 per hex  
Fire Control: +5/+3/-2  
Intercept Rating: -1  
Rate of Fire: 1 per 3 turns

### Antiproton Defender

Class: Antimatter  
Modes: Standard  
Damage: 1X+8  
Maximum X: 10  
Range Penalty: Special  
Range 0-3: No penalty  
Range 4-6: -1 per hex  
Range 7+: -2 per hex  
Fire Control: +2/+2/+4  
Intercept Rating: -3  
Rate of Fire: 1 per turn



## ICON RECOGNITION

- Thruster
- C & C
- Sensors
- Engine
- Jump Engine
- Reactor
- Hangar
- Antimatter Shredder
- Antiproton Defender